# Computer Accuracy Event Rules
### [As of 07/01/08]

## III. Ground Event Rules

### A. Computer Accuracy

1. Each contestant will solve problems involving the use of a manually operated flight computer.   (A list of approved manual flight computers can be found in the NIFA Judges Manual and on the NIFA web site.)
2. The examination shall consist of multiple choice, true-false, or fill-in type problems.
3. Only unaltered, approved manually operated flight computers will be used.
4. Scoring:
   a. Contestants may solve the problems in any numerical sequence.
   b. Answers will be equally weighted.   Complex problems should be broken down into several simpler problems.
   c. Final score shall be based on the total number of correct answers.
   d. If a tie exists, the tie will be broken by the contestant with the shortest completion time.
   e. If a tie still exists the judge shall make up several tie-breaking problems and hold a run-off contest.
5. This will be a timed event.


**05/20/01 - Date of last change to this section**